

JUMP JAM™

Championships

Presented by



2025 Western Australia Rules & Guidelines

Year 1 – Year 6 Students



Important Timeline of JUMP JAM Registrations and Events

Event List	Location / Venue	Event Dates
WA Entries Open	Online	Wednesday 18 th June
WA Entries Close	Online Entry	Thursday 24th July
Ticket Sales	Online - Trybooking	Friday 22 nd August
WA Championship	Riverton Baptist Community Church	Saturday 20th September

Open to all JUMP JAM Licensed Schools

JUMP JAM licensed Schools may compete using any one JUMP JAM song/routine that its school has licensed. **Objective:** To allow students from all JUMP JAM licensed schools to participate and experience competition, confidence, team building, fun, fitness and leadership opportunities. Two categories Strictly Freshman and Strictly Open. T-Shirts provided, no costume, no choreography changes, just strictly the Jump Jam routine.

Year Levels and Competition Categories

- **Strictly Freshman Year 1-3;** that have never competed previously at any JUMP JAM competition. However, any student that competed in the previous JUMP JAM competitions that were year 1 or 2 can compete again in this Strictly Freshman. Teams in this category can consist of students **between Year 1 and Year 3.**
- **Strictly Freshman Year 4-6;** *Students that have never competed previously at any JUMP JAM competition.* Teams in this category can consist of any students between Year 4 and Year 6. This means that teams can be mixed between these year levels, or they can be made up of one-year level only, e.g.: Year 5 students only. If there are enough entries from year 5-6 teams, we will split this category into year 4-5 & a 5-6. For 2025 we are allowing a maximum of 20% of the team can have competed before, however they must be placed in the back-row wings/sides. E.g a team of 10 students can have 2 students previously competed before or a team of 15 students can have 3 students that have previously competed before.
- **Strictly Open Year 4-6;** *Students that have competed previously at any JUMP JAM competition.* However, Freshman students can compete in this category if you need for numbers. Teams in this category can consist of any students between Year 4 and Year 6. This means that teams can be mixed between these year levels, or they can be made up of one-year level only, e.g.: Year 6 students only.

The JUMP JAM Championship entry for 2025 will available online from 18th June (to be completed with t-shirts sizes, payment) until midnight 24th July. You will be emailed confirmation on receipt of your completed entry including payment.

The JUMP JAM Championships Entry Form will be available from 18th June until midnight on the **24th July 2025** at <https://www.jumpjam.co.nz/aus-comp/>



General JUMP JAM Championship Competition Rules and Guidelines

Minimum Entries Required for Competition

The competition is subject to a **minimum number of teams entering**. Spread the word to ensure this Perth event goes ahead. If we do not have enough entries in a category, we have the right to combine two categories or not run this category. Or if too many, split into age groups or possibly sub categories.

Categories

- Strictly Freshman Years 1-3 & 4-6
- Strictly Open Years 4-6

This is an approximate order for the day's events. Please note this will be confirmed by email within 2 weeks of entries being received.

1. Year 1 – 3 Strictly Freshman
2. Year 4 – 6 Strictly Freshman
3. Year 4 – 6 Strictly Open

Number of Students/Teams You May Enter

Multiple teams per category in either competition. **Team size – minimum 10 students, maximum 22 students**. If we do not have enough entries in each category, we have the right to combine two categories or not run this category at the competition.

If schools want to enter more than 1 team in the same category, they must be all different students in each team, doing different routines. A student can dance up a year level, for any reason in any category. They cannot dance down a year level.

Team Entry Fee

- **Entry fee** for the competition will be **\$37 per team member and includes an original JUMP JAM T shirt** (please note, this fee is for the first three teams entered). The cost for the 4th or 5th + teams from the same school will be \$27 for each team member, based on the smallest team sizes.
- Coach can purchase T-Shirts for \$27 each with team entry forms.
- **Payment by Direct Credit** 504097548 BSB # 484799, Brett Fairweather Kidz Aerobix please use your "school name & Comp" as reference **One payment per school**. You can pay for multiply teams or competitions with the one deposit.

Choreography Changes

- Teams are **not** permitted any choreography or formation changes. Choose a formation that allows all team members to be seen and stay in this formation. Tip: 3 lines of students across gives depth, and space team members only half metre apart. If in doubt or for further clarification, please email competitions@jumpjam.co.nz. Strictly perform the exact JUMP JAM routine, learnt from the JUMP JAM video resource kit. If in doubt, video your team and compare the original JUMP JAM Video against the students video.

Costumes

- No make-up, props or costumes for any **Strictly** category. Matching hair ties or hair ribbons are permitted **only**. If you want, you can coordinate the teams' shorts/tights and shoes or bare feet.
- 2025 Strictly Freshman will be given a **Royal Blue** JUMP JAM Tee Shirt, once the coach signs in at the green room, on the day of the competition. This is to be worn on stage by all team members. This has been included as part of the entry fee for students to keep after the event. No other costuming is permitted.
- For the **Open** category, a different coloured JUMP JAM Tee Shirt for 2025 will be supplied. This has been included as part of the entry fee for students to keep after the event. No other costuming is permitted. The colour will be confirmed once all details and payment have been received.

Music

- Choose one original JUMP JAM song in its original length from any JUMP JAM Resource Kit, which your school has licensed. Music on the day will be the music soundtrack only, **NOT** the video soundtrack with Brett's voice.

Staging

- At the live competition the stage will be 7m wide x 5m deep and will have a centre marker at the very front. As you enter the stage please use the marker to line up spacing's when setting into position. **Note: Riverton Baptist Community Church stage is only 5 metres deep**. Please allow for this.

Judges

- Head Judge – Brett Fairweather. Judge's decision will be final and no correspondence will be entered into.

Awards

- Teams will compete to win a Trophy in each Category, and Certificates for 1st, 2nd & 3rd place getters.
- There will be a participation certificate for all student's 4th place down.
- **Certificates In Presentation** Certificates are awarded to teams who's overall presentation excels.
- **Certificates In Technical Execution** Certificates are awarded to teams who display correct technique.
- **Certificates In Sportsmanship** Certificates are awarded for kindness, courteousness, politeness and support to other teams and volunteer staff, listening and following directions. This applies to team members, coaches and supporters.



Frequently Asked Questions

1. **Can our school enter more than one team in the competition or in the same category?** Yes. You are permitted to enter multiply teams per category with different students and routines.
2. **For Strictly can the students wear costumes and matching hair ribbons?** No, this category students cannot wear costume or make up. However, they can wear hair ribbons and if you want you can match their shorts or shoes.
3. **What do we do if a team member is injured or absent on the day.** If a team member is unexpectedly sick or unavailable on the day of the competition and you are under the minimum number of team members required. E.g., less than 8 students. Up to 10 points may be deducted from the scoring. We highly recommend you have a reserve for instances like this.
4. **What is your best piece of advice?** Read and **re read the rules**. Get the students to read the rules too. Use a video camera in rehearsals from day one. Aim to use a high definition camera if possible. Through filming, let the students assess themselves (judge, using the marking schedule). **Remember to add plenty of each vocal type**, this is the main area, most teams miss points.
5. **Can we wear sports shoes?** Yes
6. **What if a student has to pull out, can we get a refund?** No, unless cancellation is advised in writing (email) before the 14th August 2025.

Basic Competition Scoring for Strictly Categories

Presentation 50% of Score

Convincing & confident performance	10
Attitude with facial expressions & character acting	10
Vocal calls, chants & singing	10
Total	30

Head Judge Bonus Points

Spine tingling performance creating that 'Magic'	Up to 3 Points
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Demonstrate a **Confident and Convincing performance** (No mistakes...very well-rehearsed and convincing actors, especially if the routine has a theme). We will be looking for the team (ALL members from back row to the front) that is, "owning the routine". Not just the most confident leader in the centre front. Are they eyeballing the judges and audience or are their eyes down?

Attitude is the appropriate emotion in each specific routine. Smiling and having Fun is generally a good start in presentation. Some routines are party songs, others display power-energy, being cool, even scary, how about animated, comic, serious, culturally appropriate, and themed to the music & dance era of the time and anything from the lyrics that adds to it you can interpret. While attitude is obviously important, attitude should be positive. Show a sense of humour within your attitude to enhance your fun score. Using **facial expressions and character acting** will enhance your performance. If you select a song like "I Like To Move It" animal type expressions will add value to your scoring. Utilise the theme of the chosen song with your face as much as you can. For example, if the song is from a movie become that character e.g. act like "Danny" from Grease the movie "Greased Lightning" JUMP JAM 4. A good tip is to initially get them to sing the entire song aloud as a way of practicing facial expressions and the emotions behind them.

Vocalising is an effective way of displaying passionate presentation and keeping audience involved. **Tip**, be loud, clear and be heard over the music. Not just mime the words.

Singing = Have the whole team sing any part of the song. As a guide sing up to 50% of the song max.

Calls = Are vocal samples relating to the song/theme. It is often one word or sound from the song. Minimum of 8 Calls

Chants = An original sentence you have created that sends a message to the audience. Most often it is the school's name. Examples are "C.A.R.R.A.M.A.R Carramar" chanted by Carramar Primary School or "We are here to entertain you" or "JUMP JAM Rocks". Minimum of 4 Chants.

Tips to Maximise Points in Vocals

Technical Execution 50% of Score

Team moves with synchronicity & in time with the music	10
Energy of movement and exercise value	10
Clarity & Sharpness of movement	10
Total	30

Head Judge Bonus Points

Difficulty of routine chosen to perform – Performed with excellent technical execution	Up to 3 Points
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Team moves with **Synchronicity** Your team moves as one and in time with the music. Think detail from head to toe. E.g. all head movements should be choreographed. Hands should be all either a blade, fist, star or in character. Feet should all be pointed or flexed. Use video analysis to see whom in the team looks different and why? Check everyone knows their spacing and stays in shape. The judge's eye should not be drawn away unintentionally.

Energy of movement and exercise value: Using current choreography we expect each team member to be powerfully executing the movements within the given range of the original routine. Judges ask "could that move be executed with more energy?" Power is defined as strength x speed. Your team should be physically exhausted when they come off stage (like they have been sprinting for 3-4 minutes). JUMP3



JAM is a fitness exercise programme so please remember that. Please execute each movement to its full range of motion. e.g. if the song says “get on up then down” aim to reach to full extension upwards and then dynamically squat all the way down. Show a contrast. In simple language, think BIG! Extend from fingers to toes.

Clarity of movement: an example is when students finish the move by bringing their feet tightly together and/or placing their hand/fist back on their hip or wherever their start/finish position is e.g. star jumps. Every movement when broken down frame by frame has a start and end position (use video analysis). **Sharpness of movement** is at the end range of motion with each move; hold a sharp pause for a split second to emphasis razor sharpness of movement. Some of the best examples of this ‘sharp’ technique, are seen on YouTube in the World Hip Hop or Cheerleading Championships.

In the event of a tie, the team with the highest **PRESENTATION** score will be the winner. If there is still a tie then an equal placing shall be awarded.

In the past teams, have been strong in some areas and not received any points in other areas. e.g. **forgot to add one component of the vocals area. Aim to score maximum points in each subsection. Literally, tick each box!**

Video Examples To Assist With Training & Rule Clarification

- [Posture & Clarity Of Movement](#)
- [Range Of Motion](#)
- [Energy Of Movement](#)
- [Sharpness Of Movement](#)
- [Training tips workshop](#)